



# EDIT AS YOU GO

 3-4  15-25 MIN

In this variant, everyone builds and changes one story in the middle of the table. Players have to focus on how the ideas they swap make stories easier or harder to tell.

## Getting Ready

1. Sort the cards into a deck of white *Idea Cards* and a deck of coloured *Awesome Cards*.
2. Shuffle the *Awesome Card* deck and put it on the table upside down so the cards are hidden.
3. Shuffle all the *Idea Cards* and deal six secret cards to each player.
4. Put what's left of the *Idea Cards* upside down on the table so the cards are hidden.
5. Choose a player to be the first *Judge*. If you can't decide, whoever is oldest starts as the *Judge*.

## To Play

1. The *Judge* flips over the top card from the *Awesome Card* deck and puts it on the table so everyone can see it.
2. Everyone else chooses one of their white *Idea Cards* to pair up with the *Judge's Awesome Card*.
3. Players pass their secret *Idea Cards* to the *Judge*.
4. Without looking, the *Judge* gives the secret cards a quick shuffle.
5. The *Judge* shows the *Idea Cards* to everyone and reads them out.
6. Which *Idea Card* makes the best pair with the *Awesome Card*? The *Judge* chooses their favourite.
7. Whoever played that card wins the round! They get one *Awesome Point*.
8. The *Judge* puts the *Awesome Card* and the winning *Idea Card* in the middle of the table.
9. There can only be three *Awesome Card-Idea Card* pairs in

the middle of the table. If there are three pairs there already, the *Judge* must make room by removing one of the pairs from the game. They can choose any pair they like.

10. Put used *Idea Cards* at the bottom of the white *Idea Card* deck.
11. Everyone except the *Judge* takes a new *Idea Card* so they hold six cards.
12. The player who won becomes the new *Judge*.
13. Return to step one and play another round!

## To Win

When a player reaches three *Awesome Points* they must describe a story that includes all three card pairs in the middle of the table.

If they can, they win!

If they can't describe a story, they lose a point and the game continues!